

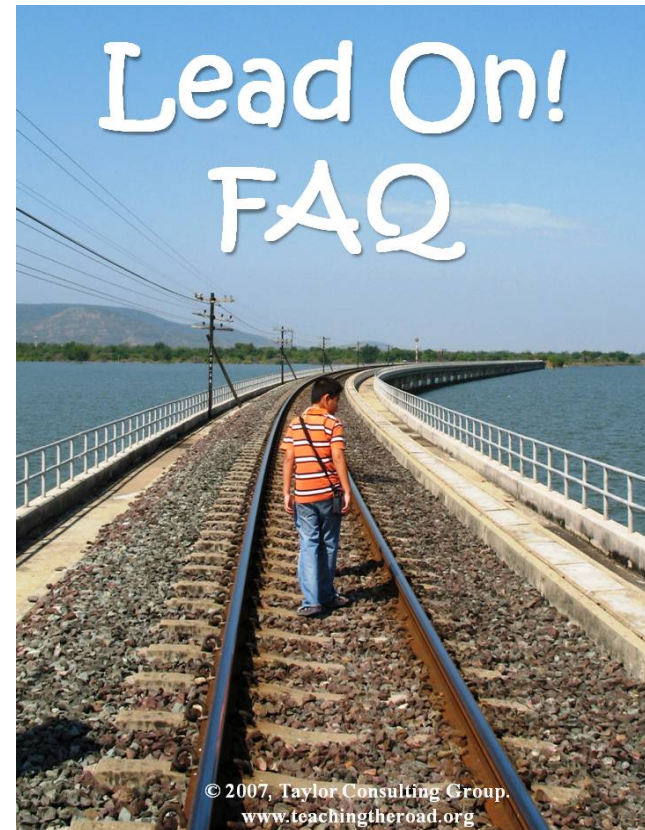
What role do program graduates play?

Lead On! Alumni can be a powerful force in your school. Many schools initiate a club or committee to continue the dialogue and skill training. Ambassadors often serve as on-going facilitators, leading activities when (or even before) bullying becomes a problem, rumors/gossip creates an issue, or a new student/faculty member arrives. They can lead a community building activity any time your school needs it! Peer-to-peer leadership is powerful and effective in creating an environment safer for all learners and educators; one in which students are seen as leaders. Professional development is available for your faculty/staff focusing on effective strategies to reinforce and partner with trained Ambassadors.



How do we begin to Lead On?!

Contact Taylor Consulting Group
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...a two-day leadership development program. At the end of Lead On!, your school will have 40-50 Ambassadors and 120 Delegates. Ambassadors are capable of leading an intentional sequence of community building activities.

How many days is this program?

Lead On! is a two-day program divided into two distinctly different thematic days: Leadership Development Day (LD) and Community Building Day (CB). Both days are required.

Who participates?

Students should be nominated by teachers, faculty, administrators and/or peers. Nominees demonstrate leadership skills, whether positive or negative. Lead On! is designed to foster a sense of character-driven responsibility to lead peers in a positive way.

HIGH SCHOOLS:

- LD Day: Sophomore or Junior Ambassadors
- CB Day: Freshman or Sophomore Delegates

MIDDLE SCHOOLS:

- LD Day: 7th grade Ambassadors
- CB Day: 6th grade Delegates

How many students can participate?

HIGH SCHOOLS:

- LD Day: Up to 40 Ambassadors
- CB Day: Two sessions, 40 Delegates each

MIDDLE SCHOOLS:

- LD Day: Up to 40 Ambassadors
- CB Day: Two sessions, 40 Delegates each

What is a typical agenda?

LD Day:

- An hour of ice-breakers/teambuilding activities
- Two hours of leadership inventory/assessment
- 2-3 hours of facilitation training

CB Day:

- TWO Sessions of 2-3 hours of community building activities facilitated by Ambassadors (½ of the Ambassadors per session)

What exactly will participants do?

Ambassadors: learn their dominant leadership style, and the needs of all other leadership styles. Ambassadors then complete a comprehensive facilitator training during which they learn to select and facilitate an intentional sequence of community building activities. After dividing into smaller facilitation teams, Ambassadors practice their newly acquired facilitation skills in preparation for the CB Day. Ambassadors spend the CB Day in a facilitator role; leading their peers through the community building activities they selected.

Delegates: experience an intentional sequence of community building activities facilitated by the Ambassadors. Through these activities, Delegates interact with a diverse group of students while also learning important lessons including active-listening, effective communication, cooperation and creating a safer, inclusive community.

What is required of my school?

Designed to be as school-friendly as possible, we provide professionally-trained Facilitators recognized in the field of experiential education. We bring all resources for a successful program (excluding: interpreters, breakfast/lunch, flipchart). Below is a checklist most schools follow:

- ✓ Required permission for ALL Ambassadors to be present for 1.5 instructional days
- ✓ Required permission for ALL Delegates to be present for 0.5 of an instructional day
- ✓ Communication to affected teachers
- ✓ One large room utilized only by Lead On!
- ✓ Accommodations for Ambassadors & Lead On! Facilitators to enjoy lunch together
- ✓ 1-2 District employees/faculty to be present at ALL times both days